

HF Reader System Series 6000

S6350 Midrange Reader Module RI-STU-TRDC-02

Reference Guide



11-06-21-700 \$

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This is the third edition of this manual. It describes the following product:

S6350 Midrange Reader Module RI-STU-TRDC-02

Firmware Version 1.44

Major Changes: - Addition of Baud Rate Configuration Command - Note to ISO Read Multiple Blocks Command

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Preface

Read This First

About This Manual

This reference guide for the S6350 Midrange Reader Module is designed for use by TI customers who are engineers experienced with RFID Systems and Radio Frequency Identification Devices (RFID).

Regulatory, safety and warranty notices that must be followed are provided in Chapter 4.

Conventions

The following pictograms and designations are used in these operating instructions:



CAUTION:

This indicates information on conditions, which must be met, or a procedure, which must be followed, which if not needed could cause permanent damage to the system.



Note:

Indicates conditions, which must be met, or procedures which must be followed, to ensure proper functioning.

If You Need Assistance

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Terms and Abbreviations

The terms and abbreviations used in this manual can be found in the Terms and Abbreviations Manual, document number 11-03-21-002. This manual can be found in the document center on our web site at:

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Numerical Representations

Unless otherwise noted, numbers are represented as decimal.

Hexadecimal numbers are represented with the suffix hex, e.g. A5F1hex

Binary numbers are represented with the suffix 2, e.g. 10112

Byte representations: the least significant bit (lsb) is bit 0 and the most significant bit (msb) is bit 7.

Document Overview

Chapter 1:	Introduction	6
	1.1 Description	7
	1.2 Programming Interface	7
Chapter 2:	Hardware Description	8
•	2.1 General Specification	
	2.1.1 Functional Requirements	
	2.1.2 Power Supply	
	2.1.3 Output Power	
	2.1.4 RF Physical Layer	
	2.1.5 Required Antenna Parameters	
	2.1.6 Input / output pins (CN1 pins 3 and 4)2.1.7 Baseband receiver	
	2.1.8 Connector Details	
	2.1.9 16-pin Header Connector CN1	
	2.1.10 RI-STU-TRDC-02 (CN1) Pin Assignments	13
	2.2 Mechanical Specifications	14
	2.2.1 RI-STU-TRDC-02 with 16-pin Straight Header Connector	14
Chapter 3:	Reader Protocol	15
	3.1 Serial Protocol Definition	16
	3.1.1 Request Packet Format (Host to Reader)	
	3.1.2 Response Packet Format (Reader to Host)	
	3.1.3 Command Flags Request	
	3.1.4 Command Flags Response	
	3.1.6 Example Request Packet	
	3.2 Command Definitions	
	3.2.1 Tag-it HF Command Definitions	
	3.2.2 Miscellaneous Commands	22
	3.2.3 ISO/IEC 15693 Part 3 Transmission Protocol	
	3.2.3.1 ISO/IEC 15693-3 Command Codes	
	3.2.3.2 Request/Response Packet Format for ISO/IEC 15693-3 3.2.3.3 Mandatory Commands	
	3.2.3.4 Optional Commands	
Chanter 4:	Regulatory and Warrenty Notices	
	4.1 Regulatory Notes	
	4.2 FCC Notices (U.S.A.)	
	4.3 R&TTE Conformity (Europe)	
_	4.4 Warranty and Liability	
	A: Downloading Data to FLASH Memory	
Annendix F	3: Error Codes	45

Chapter 1

Introduction

Торіс

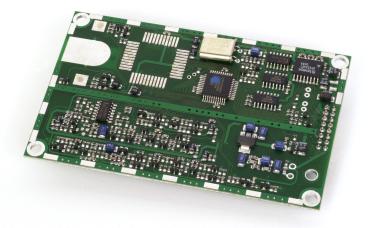
Page

1.1	Product Description	7
1.2	Programming Interface	7

1.1 Description

This document describes the features and operational characteristics of the S6350 Midrange Reader Module as shown in **Figure 1**. The S6350 Reader operates at a frequency of 13.56MHz and handles all RF and digital functions in order to communicate with Tag-it HF, Tag-it HF-I (ISO15693 compliant) and all other ISO15693 compliant transponders from various suppliers. This reference guide provides the details that are necessary to properly interface and use the reader as a part of an integrated system.

Figure 1: S6350 High Frequency Reader



1.2 Programming Interface

The S6350 Reader is designed to operate as a part of a host-based reader system, which essentially relegates the reader to be a slave to the host. Host-to-Reader serial communications are accomplished within data packets whereby communications from the host to the reader are known as requests, and replies from the reader to the host are known as responses. This communication occurs at RS-232 levels using 1 start bit, 8 data bits, 1 stop bit, no parity and the baud rate is configurable to 9600, 19200, 38400 and 57600baud. By definition, the host is always the primary station and initiates all communication sequences. These sequences consist of request/response pairs where the host waits for a response prior to continuing.

Hardware Description

Торіс

Page

2.1 General Specification	9
2.1.1 Functional Requirements	9
2.1.2 Power Supply	9
2.1.3 Output Power	
2.1.4 RF Physical Layer	10
2.1.5 Required Antenna Parameters	
2.1.6 Input / output pins (CN1 pins 3 and 4)	10
2.1.7 Baseband receiver	11
2.1.8 Connector Details	12
2.1.9 16-pin Header Connector CN1	12
2.1.10 RI-STU-TRDC-02 (CN1) Pin Assignments	13
2.2 Mechanical Specifications	14
2.2.1 RI-STU-TRDC-02 with 16-pin Straight Header Connector	

2.1 General Specification

This chapter describes the electrical and mechanical specifications of the S6350 Midrange Reader Module (RI-STU-TRDC-02). Operating at a frequency of 13.56 MHz, this low profile, low power device is designed to be easily integrated into many systems as an embedded device. All reader I/O is accomplished through the use of a 16-pin header connector (labeled as CN1), to include all communication, which is asynchronous RS232 as controlled by a host system.

2.1.1 Functional Requirements

The following parameters define the functional requirements and operational environment of the S6350 reader.

Parameter	Specifications
Operating temperature	-20°C to +70° C
Storage temperature	-40°C to +85°C
Mechanical shock	According to MIL STD-801E, Method 516.3
	(5 Gs at 10 ms, half sinusoidal waves, 6 axes)
Vibration	According to MIL-STD-810E, Method 514.4
VIDIATION	(15 Hz to 500 Hz, 1 g peak, 30 minutes sweep, logarithmic
Operating frequencies	13.56 MHz
Supported	Tag-it HF
Transponder types	Tag-it HF-I and all other ISO15693 compliant transponders

2.1.2 Power Supply

Input Voltage	5 ± 0.5 VDC
Average quiescent current	90mA
Average current during read (Dependent on read rate)	200mA (for Tag-it HF tags)
Maximum current during read	250mA

2.1.3 Output Power

Output Power

120mW into 50 Ohms (Typical)

2.1.4 RF Physical Layer

Reader to Transponder:	10% - 30% (nominally set at 20%) or 100% modulation (set by software) - ASK .
	Data Coding Mode: 1 / 4 or 1 / 256.
Transponder to Reader:	FSK / Fast Data Rate.

2.1.5 Required Antenna Parameters

Impedance Loaded Q $50\Omega\pm5\Omega$ at 13.56 MHz 10 < Q < 30

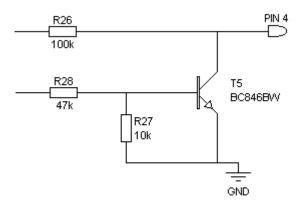
Note:

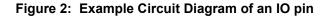


As no standard antenna is provided by Texas Instruments for the S6350 reader, the noted required antenna parameters must be closely followed by the integrator for the reader to operate properly.

2.1.6 Input / output pins (CN1 pins 3 and 4)

Pins 3 and 4 on CN1 may be configured by software commands to read a logic level input or to switch an external load to ground (no pull-up is provided). **See Figure 2.**





When used as a switch to ground the following ratings should not be exceeded:

Maximum voltage 20V Maximum current 50mA



CAUTION:

Exceeding this Voltage and Current limit could cause permanent damage to the reader.

Note:



That if an output has been set by a software command the state will always read back as a logic 0.

2.1.7 Baseband receiver

Minimum data pulse width	5μs
Maximum data pulse width	500µs
Typical settling time	50µs from the first transition

Note:



The receiver extracts the mean level of the incoming data stream as a reference. This takes approximately $50\mu s$; therefore the data output of the receiver is not valid until after this time.

2.1.8 Connector Details

All reader input and output is provided through a 16-pin header connector that is mounted on the backside of the RI-STU-TRDC-02 reader. The details and orientation of each connector pin are provided in the following tables.

2.1.9 16-pin Header Connector CN1

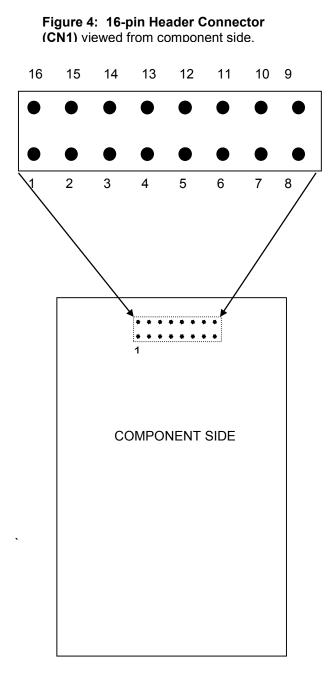
Pin	Function
1	0 Volts
2	+5 Volts
3	Open collector output / data input 2
4	Open collector output / data input 1
5	RS232 TxD (output from reader)
6	RS232 RxD (input to reader)
7	No connection (antenna guard)
8	Antenna screen
9	Antenna signal
10	No connection (antenna guard)
11	RS232 ground
12	No connection (reserved for future expansion)
13	No connection (reserved for future expansion)
14	No connection (reserved for future expansion)
15	No connection (reserved for future expansion)
16	No connection (reserved for future expansion)

CAUTION:



Only pins 8 and 9 of connector CN1 should be used for the antenna connection.

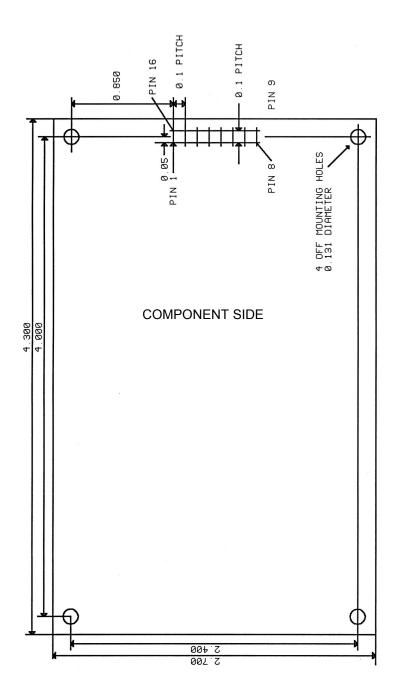
2.1.10 RI-STU-TRDC-02 (CN1) Pin Assignments



2.2 Mechanical Specifications

2.2.1 RI-STU-TRDC-02 with 16-pin Straight Header Connector

Figure 6: Note: All dimensions are in inches



Reader Protocol

Торіс

Page

3.1 Serial Protocol Definition	16
3.1.1 Request Packet Format (Host to Reader)	16
3.1.2 Response Packet Format (Reader to Host)	17
3.1.3 Command Flags Request	17
3.1.4 Command Flags Response	18
3.1.5 BCC	18
3.1.6 Example Request Packet	18
3.2 Command Definitions	
3.2.1 Tag-it [™] HF Command Definitions	19
3.2.2 Miscellaneous Commands	22
3.2.3 ISO/IEC FCD 15693 Part 3 Transmission Protocol	26
3.2.3.1 ISO/IEC 15693-3 Command Codes	26
3.2.3.2 Request/Response Packet Format for ISO/IEC 15693-3	27
3.2.3.3 Mandatory Commands	30
3.2.3.4 Optional Commands	

3.1 Serial Protocol Definition

The S6350 Midrange Reader Module accepts and sends data at RS232 levels using 1 start bit, 8 data bits, 1 stop bit, no parity and the baud rate is configurable to 9600, 19200, 38400 and 57600baud. The data packet from the host to the reader is known as the request and the reply from the reader to the host as the response. The host is always the primary station and initiates all communication sequences. These consist of request/response pairs where the host waits for a response before continuing. The S6350 Midrange Reader Module does not use the node address.

3.1.1 Request Packet Format (Host to Reader)

Field Name	SOF
Field Size	1 byte
Field Value	01 _{hex}
Purpose	Start of Frame
Field Name	Length
Field Size	2 byte LSB first
Field Value	Packet dependent
Purpose	Describes the length of the whole packet including SOF
Field Name	Node Address
Field Size	2 byte LSB first
Field Value	0000 _{hex}
Purpose	Must be 0000 _{hex} for upward compatibility
Field Name	Command flags
Field Size	1 byte
Field Value	Varies by command
Purpose	Specifies the action to be taken by the reader
Field Name	Command
Field Size	1 byte
Field Value	Varies by command
Purpose	Specifies the action to be taken by the reader
Field Name	Data
Field Size	0 to xx bytes
Field Value	Command dependent
Purpose	Contains the parameters and data for the command
Field Name Field Size Field Value Purpose	BCC 2 bytes 16 bit LRC of the preceding packet including the SOF Allows the reader to validate the correct reception of the request packet

3.1.2 Response Packet Format (Reader to Host)

Field Name	SOF
Field Size	1 byte
Field Value	01 _{hex}
Purpose	Start of Frame
Field Name	Length
Field Size	2 byte LSB first
Field Value	Packet dependent
Purpose	Describes the length of the whole packet including SOF
Field Name	Node Address
Field Size	2 byte LSB first
Field Value	0000 _{hex}
Purpose	always 0000 _{hex}
Field Name	Command flags
Field Size	1 byte
Field Value	Varies by command
Purpose	Specifies the action just taken by the reader
Field Name	Command
Field Size	1 byte
Field Value	Varies by command
Purpose	Specifies the action just taken by the reader
Field Name	Data
Field Size	0 to 23 bytes
Field Value	Command dependent
Purpose	Contains the parameters and data for the command just processed
Field Name Field Size Field Value Purpose	BCC 2 bytes 16 bit LRC of the preceding packet including the SOF Allows the host to validate the correct reception of the response packet

3.1.3 Command Flags Request

The command flags in the request packet control the actions of the reader. The meanings of the bits are defined below.

Bits 0-3	Reserved for future use and should be set to '0' for upward compatibility.
Bit 4	Is the address flag and if set, the command is only performed on transponders whose address matches the data section of the packet.
Bits 5-7	Reserved for future use and should be set to '0' for upward compatibility.

3.1.4 Command Flags Response

The command flags in the response packet report the actions of the reader. The meanings of the bits are defined below.

- Bits 0-3 Reserved for future use.
- **Bit 4** Error flag. If this flag is set the command was unsuccessful and the data section of the response packet contains the error code. (See section Appendix B for a list of error codes.)
- Bits 5-7 Reserved for future use.

3.1.5 BCC

A Block Check Character (BCC) is used for error detection and is attached to the end of the packet. The 16 bit BCC is calculated on all the bytes of the packet including the SOF. The BCC consists of two parts: the LSbyte is a Longitudinal Redundancy Check (LRC) and the MSbyte is the ones compliment of the LRC. The LRC is calculated by performing a cumulative Exclusive-OR operation on all the bytes of the packet.

3.1.6 Example Request Packet

01 _{hex}	SOF
0A _{hex}	LSbyte of length
00 _{hex}	MSbyte of length
00 _{hex}	LSbyte of node address
00 _{hex}	MSbyte of node address
00 _{hex}	Command flags (Not addressed)
02 _{hex}	Command (Tag-it [™] Read block)
01 _{hex}	Data (Block number 1)
08 _{hex}	LSbyte of Checksum
F7 _{hex}	MSbyte of Checksum

3.2 Command Definitions

3.2.1 Tag-it HF Command Definitions

Command Function (Tag-it HF)	Command Code
Read Single Non-addressed & Addressed Block	02 _{hex}
Write Single Non-addressed & Addressed Block	03 _{hex}
Lock Single Non-addressed & Addressed Block	04 _{hex}
Read Transponder Details	05 _{hex}
Special Read Block Command	0F _{hex}

Read Block Command (02_{hex})

Reads a single block of data from a Tag-it HF transponder. If the address flag is set, the address forms the first part of the data section (LSbyte first), followed by a single byte containing the block number to be read. If the address flag is clear the data section only contains the block number.

Example

Read block 3 of a Tag-it HF transponder whose address is 0134A4D5_{hex} Request packet 01 0E 00 00 00 10 02 D5 A4 34 01 03 5A A5_{hex}

The response packet is similar to the request packet, with the data section containing the data received from the transponder (LSbyte first) followed by a single byte indicating the lock status and then another single byte containing the block address. The two LSB's of the lock status byte reflect the two lock bits in the transponder.

Example

Response packet 01 0F 00 00 00 02 33 22 11 00 00 03 0F F0 $_{hex}$ 00112233 $_{hex}$ read from unlocked block 3 of a Tag-itTM transponder.

Write Block Command (03_{hex})

Writes a single block of data to a Tag-it HF transponder. If the address flag is set, the address forms the first part of the data section, followed by a single byte containing the block number to be written. The data to be written follows the block number. If the address flag is clear the data section only contains the block byte and the data to be written.

Example

Write Block 4 of a Tag-it HF transponder whose address is $000134A4_{hex}$ with data 01234567_{hex} Request packet 01 12 00 00 00 10 03 A4 34 01 00 04 67 45 23 01 95 $6A_{hex}$ The response packet is similar to the request packet; with the data section containing 00_{hex} for a successful write operation.

Example

Response packet 01 0A 00 00 00 00 03 00 08 $F7_{hex}$ Successful write.

Lock Block Command (04_{hex})

Locks a single block of data in a Tag-it HF transponder. If the address flag is set, the address forms the first part of the data section, followed by a single byte containing the number of the block to lock.

Example

Lock Block 4 of a Tag-it HF transponder whose address is $000134A4_{hex}$ Request packet 01 0E 00 00 00 10 04 A4 34 01 00 04 8E 71_{hex}

The response packet is similar to the request packet, with the data section containing 00_{hex} for a successful lock operation.

Example

Response packet 01 0A 00 00 00 00 00 04 00 0F F0_{hex} Successful lock.

Read Transponder Details Command (05_{hex})

Reads the details of a Tag-it HF transponder. If the address flag is set, the address forms the data section.

Example

Read the details of a Tag-it HF transponder non-address Request packet 01 09 00 00 00 00 05 0D F2_{hex}

The response packet is similar to the request packet, with the data section containing the transponder address (4 bytes), manufacturers code (1 byte), transponder version number (2 bytes), the number of blocks (1 byte) and the number of bytes per block (1byte).

Example

Response packet01 12 00 00 00 05 A4 34 01 00 01 05 00 08 04 8F 70_{hex} Transponder ID $000134A4_{hex}$ Manufacturers Number 01_{hex} Version Number 0005_{hex} Number of blocks 08_{hex} Number of bytes per block 04_{hex}

Special Read Block Command (0F_{hex})

Reads blocks of data from a Tag-it HF transponder. The address flag should not be used. The data section contains a single byte detailing the blocks to be read. Each bit of this byte represents a block of data (bit 0 =block 0 etc) if a bit is set then that block is read. If the data byte is zero then only the SID is returned. The SID is always retrieved first and then used to read the selected blocks in addressed mode.

Example

Read blocks 0, 3 & 4 of a Tag-it HF transponder (data byte = $00011001_{bin} = 19_{hex}$) Request packet 01 0A 00 00 00 0F 19 1D E2_{hex}

The data section of the response packet contains:

The SID address (LSbyte first),

Block 0 data (if selected) followed by a single byte indicating the lock status and then another single byte containing the block address,

Block 1 data (if selected) followed by a single byte indicating the lock status and then another single byte containing the block address,

Block 7 data (if selected) followed by a single byte indicating the lock status and then another single byte containing the block address,

(The two LSB's of the lock status bytes reflect the blocks two lock bits in the transponder.)

Example

Response packet 01 1F 00 00 00 00 0F 23 4F 10 00 EF CD AB 89 00 00 33 22 11 00 00 03 67 45 23 01 00 04 6A 95 _{hex}

00104F23 _{hex}	SID
89ABCDEF _{hex}	read from unlocked block 0 of a Tag-it HF transponder.
00112233 _{hex}	read from unlocked block 3 of a Tag-it HF transponder.
01234567 _{hex}	read from unlocked block 4 of a Tag-it HF transponder.

3.2.2 Miscellaneous Commands

Command Function	Command Code
Initiate FLASH Loader Command	D0 _{hex}
Send Data to FLASH Command	D8 _{hex}
Reader Version Command	F0 _{hex}
Read Inputs Command	F1 _{hex}
Write Reader Outputs Command	F2 _{hex}
RF Carrier on/off Command	F4 _{hex}
Baud Rate Configuration Command	FF _{hex}

Initiate FLASH Loader Command (D0 hex)

This command is used to initialize and transfer control to the FLASH loader software.

Example

Request packet 01 09 00 00 00 00 D0 D8 27_{hex}

The response packet is similar to the request packet with the data section containing '00' if successful.

Example

Response packet 01 0A 00 00 00 00 00 00 DB 24_{hex}

FLASH loader initialised and control transferred.

Send Data to FLASH Command (D8_{hex})

This command is used to load data into the FLASH memory.

Example

Request packet 01 8D 00 00 00 D8 <132 bytes of data> <2 byte checksum>_{hex} The Data section must always contain 132 bytes

The response packet data section contains '00' if successful.

Example

Response packet 01 0A 00 00 00 D8 00 D3 $2C_{hex}$ The section of FLASH memory was programmed correctly.

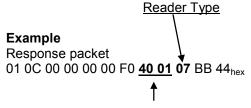
Reader Version Command (F0_{hex})

Requests the version number of the reader. The flags are ignored for this command.

Example

Get the version number of the reader. Request packet 01 09 00 00 00 00 F0 F8 07_{hex}

The response packet is similar to the request packet with the data section containing the 2 byte version number LSB first followed by a single byte representing the reader type.



The version number is 1.4

The reader type response can be defined as follows:

Type 07 = Indicates that the reader has been successfully loaded with the noted application firmware version number (in this example, version 1.4).

Type 00 = Indicates that the reader has not been loaded with application firmware, but does have the boot-loader firmware in place with which to download the appropriate application firmware. (Please refer to **Appendix A: Downloading Data to FLASH Memory**)

Reader inputs Command (F1_{hex})

Reads the state of the reader inputs. The flags are ignored for this command.

Example

Get the status of the reader inputs. Request packet 01 09 00 00 00 00 F1 F9 06_{hex}

The response packet is similar to the request packet with the data section containing a byte representing the state of the inputs. Bit 0 of this byte represents input 1 and bit 1 represents input 2 all other bits are reserved.

Example

Response packet 01 0A 00 00 00 00 F1 01 FB 04_{hex} Input 1 is at Logic 1 Input 2 is at Logic 0

Write reader outputs Command (F2_{hex})

Writes the state of the reader outputs. The flags are ignored for this command. The data section contains 1 byte with bits defined as follows:

- Bit 0 1 = Output 1 switched on (output is pulled to ground)
- Bit 1 1 = Output 2 switched on (output is pulled to ground)
- Bit 2 Reserved
- Bit 3 Reserved
- Bit 4 1 = Bit 0 enabled (output 1 is controlled)
- Bit 5 1 = Bit 1 enabled (output 2 is controlled)
- Bit 6 Reserved
- Bit 7 Reserved

Example

Switch output 2 on without affecting output 1. Request packet 01 0A 00 00 00 F2 22 DB 24_{hex} The response packet is similar to the request packet with the data section containing '00_{hex}' for a successful write operation.

Example

Response packet 01 0A 00 00 00 00 F2 00 F9 06_{hex} Write successful.

RF Carrier on/off Command (F4_{hex})

Switches the RF carrier on or off. The data section contains one byte FF_{hex} to turn the carrier on or 00_{hex} to turn the carrier off.

Example

Switch the carrier on. Request packet 01 0A 00 00 00 00 F4 FF 00 FF_{hex}

The response packet is similar to the request packet with the data section containing $'00_{hex}'$ for a successful operation.

Example

Response packet 01 0A 00 00 00 00 F4 00 FF 00_{hex} Command successful.

Baud Rate Configuration Command (FF hex)

This command is used to change the baud rate of the reader.

Data Byte (1byte) = Baud rate code

09 = 57600 baud (default) 08 = 38400 baud 07 = 19200 baud 06 = 9600 baud

Example

Set Baud rate to 57600baud. Request packet 01 0A 00 00 00 00 FF 09 FD 02_{hex}

Set Baud rate to 38400baud. Request packet 01 0A 00 00 00 00 FF 08 FC 03_{hex}

Set Baud rate to 19200baud. Request packet 01 0A 00 00 00 00 FF 07 F3 0C_{hex}

Set Baud rate to 9600baud. Request packet 01 0A 00 00 00 00 FF 06 F2 0D_{hex}

The response packet is similar to the request packet with the data section containing $'00_{hex}'$ for a successful operation.

Example Response packet 01 0A 00 00 00 00 FF 00 F4 0B_{hex} Command successful.



Note:

Changing this parameter only becomes effective after a power-on reset of the reader.

3.2.3 ISO/IEC 15693 Part 3 Transmission Protocol

In addition to supporting the Tag-it HF transponder protocol outlined within the preceding section, the S6350 Midrange Reader Module complies with the standard RF interface and transmission protocol of ISO/IEC 15693-2, -3. Please note that each of the ISO protocol command and response packets outlined within the following sections are contained within the standard reader protocol as outlined within Section 3.1.

The ISO 15693-3 commands that are specifically applicable to the S6350 Reader are defined within the following table.

3.2.3.1 ISO/IEC 15693-3 Command Codes

Command Function	Command Code
Inventory (Mandatory Command)	01 _{hex}
Stay Quiet (Mandatory Command)	02 _{hex}
Read Single Block	20 _{hex}
Write Single Block*	21 _{hex}
Lock Block*	22 _{hex}
Read Multiple Blocks	23 _{hex}
Write AFI*	27 _{hex}
Lock AFI*	28 _{hex}
Write DSFID*	29 _{hex}
Lock DSFID*	2A _{hex}
Get Multiple Block Security Status	2C _{hex}



3.2.3.2 Request/Response Packet Format for ISO/IEC 15693-3

The data packet from the host to the reader is known as the request and the reply from the reader to the host as the response. The host is always the primary station and initiates all communication sequences. These consist of request/response pairs where the host waits for a response before continuing. All ISO/IEC 15693-3 command request packets are contained within the standard reader command request packet format. In all cases, reader command 60_{hex} is used to pass through ISO 15693 Part 3 commands to the reader.

Note:

The Reader's RF Physical Layer is defined as:



Reader to Transponder: 10% - 30% (nominally set at 20%) or 100% modulation (set by software) - **ASK**. Data Coding Mode: 1 / 4 or 1 / 256

Transponder to Reader: FSK / Fast Data Rate.

The Configuration Byte (ISO Command Data Byte 0)

As detailed in ISO/IEC 15693-2, the Configuration Byte (ISO Command Data Byte 0) is an 8bit byte that is used to configure the Data Coding Mode and Modulation Depth of the reader.

Modulation Depth

Bit 4 of the Configuration Byte is used to set Modulation Depth. When set high the reader is configured for 100% Modulation Depth, when set low the reader will operate at 10% to 30% (with a 20% nominal setting) Modulation Depth.

Data Coding Mode

Bit 0 of the Configuration Byte is used to set the Data Coding Mode. When set high the reader is configured for Data Coding Mode 1 / 4; when set low the reader is configured for Data Coding Mode 1 / 256.

Request Packet Format for ISO/IEC 15693-3

The request packet consists of the header, packet length, node address, command flags, reader command (60_{hex}), ISO/IEC 15693-3 command/data bytes **0** to some number "**n**" (where byte 0 is the configuration byte) and the checksum.

ISO 15693 Command Data Request Structure

The structure of the ISO 15693 Command Data Request is contained within the Data section of the ISO Command Data, bytes 1 - n. Specific to the S6350 Midrange Reader Module, the ISO 15693 SOF, CRC16 and EOF fields must not be included in the message data packet. Please refer to ISO/IEC 15693-3 for details about the ISO packet format. Specific to the S6350 reader, the ISO 15693 SOF, CRC16 and EOF fields must not be included.



Note:

The protocol of S6350 Midrange Reader Modue does not use the ISO 15693 SOF, CRC16 and EOF fields within its message packet.



Note:

Please refer to ISO/IEC 15693-3 for details about the ISO message packet.

Request Packet Format

Standard reader Request Packet Format (See Section 3.1)																	
Header	Packet Node		Packet Node Command		ket Node		Packet Node		Packet Node		acket Node Command Command		Command	ISO Cor	mmand	Checksum	
	Ler	ngth	Address		Flag		Da	lta									
		-			-		Config.	Data									
							Byte										
'01 _{hex} '	LSB	MSB	LSB	MSB	Flags	'60 _{hex} '	XX _{hex}	Data	Byte 1	Byte 2							
1 byte	2 b	ytes	2 b	ytes	1 byte	1 byte	Byte 0	bytes	2 b	ytes							
								1 - n									
							1 byte	n									
								bytes									

Request Packet Description

Field	Length	Description
Header	1 byte	Defines the start of the packet (01 _{hex}).
Packet Length	2 bytes	Defines the length of the packet, including checksum.
Node Address	2 bytes	Defines the Node address of the reader.
Command Flags	1 byte	Defines how a command will be executed.
Command	1 byte	Defines the command for the reader to execute (60 _{hex} for
		ISO 15693-3 commands)
Data	0 - n	Defines the data required by the reader for a command.
	bytes	
Checksum	2 bytes	Byte 1 is an XOR checksum of all elements from the
		header to the last byte

Response Packet Format for ISO/IEC 15693-3

Similar to the request packet, the response packet consists of the header, packet length, node address, command flags, reader command (60_{hex}), ISO/IEC 15693-3 command/data bytes **0** to some number "**m**" and the checksum.

The ISO Response Data packet can come in one of two possible generic formats: (a) One for the ISO Inventory Response, and (b) all other ISO responses. These will be highlighted in the following sections.



Note:

With the exception of the ISO Inventory Response packet, the format for each standard response packet is the same.

The Error Byte (ISO Response Data Byte 0)

There are three possible reader errors that can be generated in response to an ISO 15693 command. This error code will be returned within the Error Byte (Byte 0) of the ISO Response Data. The error codes are as follows:

- **01**_{hex} Transponder not found
- 02_{hex} Command not supported
- 04_{hex} Invalid flags

Response Packet Format

Standard reader Response Packet Format (See Section 3.1)									
Header	PacketNodeResponseCommandISO ResponseCheckLengthAddressFlagsData					ksum			
	201	gui	, 100		- Tago		Data		
'01 _{hex} '	LSB	MSB	LSB	MSB	Flags	'60 _{hex} '	bytes 0 - 'm'	Byte 1	Byte 2
1 byte	2 b	ytes	2 b	ytes	1 byte	1 byte	'm' bytes	2 bytes	

Response Packet Description

Field	Length	Description
Header	1 byte	Defines the start of the packet (01 _{hex}).
Packet Length	2 bytes	Defines the length of the packet, including checksum.
Node Address	2 bytes	Defines the Node address of the reader.
Response Flags	1 byte	Defines the response of the reader to the request. Bit 4 defines the error status; a set value indicates that an error has occurred. (Other values reserved for future use)
Command	1 byte	Defines the command that the reader executed (60 _{hex} for ISO 15693-3 commands)
Data	0-m bytes	Defines the data returned by the reader in response to a command.
Checksum	2 bytes	Byte 1 is an XOR checksum of all elements from the header to the last byte of the data field. Byte 2 is calculated as (FF _{hex}) XOR (byte 1)

3.2.3.3 Mandatory Commands

The data packet from the host to the reader is known as the request and the reply from the reader to the host as the response. The host is always the primary station and initiates all communication sequences. These consist of request/response pairs where the host waits for a response before continuing. All ISO/IEC 15693-3 command request packets are contained within the standard reader command request packet format. In all cases, reader command 60_{hex} is used to pass through ISO 15693 Part 3 commands to the reader.

Inventory: Command Code (01_{hex})

150 110	entory nee	lucst Comma	inu i aci	ici .					
Header	Packet				ISO Com				
	Length	Address	Flag		Config. Byte	e Data	-sum		
'01 _{hex} '	2 bytes	2 bytes	1	'60 _{hex} '	Byte 0	bytes	////		
			byte			//////////	bytes		
SOF	ISO Inventory Request Format								
	Flags	Inventory Command	Opt. AFI	Mas Leng		CRC16	EOF		
Not		'01 _{hex} '	1	1 by	te 0-7	Not	Not		
Used	byte		byte		bytes	Used	Used		

ISO Inventory Request Command Packet

ISO Inventory Response Packet

The inventory response packet format, while complying with ISO 15693, is unique to the reader and is described within the following illustrations. All other ISO 15693 packet responses contain ISO 15693 data as detailed within ISO/IEC 15693-3.

Header	Packet Length	Node Address	Response Flags	Command	ISO Respor Data		Check		
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	byte 0 - n		2 bytes		
ISO Inventory Response Format									
SOF	Valid Da Flags			-bit response t entory Comma		CRC16	EOF		
Not Used	2 bytes LSB/MS			returned from valid time slot	1 1 st Etc	Not Used	Not Used		

Valid Data & Collision Flags

Valid Data Flags: This 16-bit field corresponds to whether valid data was received in the 16 possible Time Slots. Bits 0 to 7 of the LSB respectively correspond to Time Slots 1 to 8, while bits 0 to 7 of the MSB correspond to Time Slots 9 to 16 respectively. A set bit corresponds to valid data being received in that particular Time slot.

Collision Flags: This 16-bit field corresponding to whether a collision occurred in the 16 possible Time Slots. **Bits 0** to **7** of the **LSB** respectively correspond to **Time Slots 1** to **8**, while **bits 0** to **7** of the **MSB** correspond to **Time Slots 9** to **16** respectively. A set bit corresponds to a collision being detected in that particular Time Slot.

Note:

It is possible to issue the Inventory Command for just 1 Time Slot instead of 16. In this case, the preceding packet structure is still valid; the required Valid Data flag and Collision flag reside in bit 0 of the LSB of their respective fields. It follows that issuing the Inventory Command for a single Time Slot will result in a maximum of one 80-bit response being returned



If both a Valid Data flag and its corresponding Collision flag are both clear then this indicates that no transponder was detected for that particular Time Slot.

Starting from Time Slot 1 and progressing to Time Slot 16, for each Time Slot where a transponder was successfully read (without collision), its 80-bit data is appended to the Data section of the message packet.

ISO Stay Quiet Request Command Packet: Command Code (02_{hex})

Upon receipt of the Stay Quiet command, the Tag-it HF-I (ISO15693) tag will enter the quiet state and will not initiate a response.

Note: There is no response to the Stay Quiet command.

The Stay Quiet command is always executed in the Addressed mode:

Select_flag set to 0 Addressed_flag set to 1

Header	Packet	Node	Cmd	Cmd	ISO Comm	and Da		heck
	Length	Address	Flag		Config. Byte	Da	ta///	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	byt	//////	2 oytes
							•	
		ISO Stay	Quiet F	Request F	ormat 🗡 🖌			
SC	DF Flag	s Stay Qu Comma		UII	C C	RC16	EOF	
N Us	ot 1 byt ed	e 'O2_{hex}	3	8 by		Not Jsed	Not Used	

3.2.3.4 Optional Commands

Read Single Block: Command Code (20_{hex})

ISO Rea	ad Sin	gle Blo	ck Reques	st Comm	and Packe	et			
Header	Pac		Node	Cmd	Cmd	ISO Con	nmand Da	ta C	heck
	Len	gth /	Address	Flag		Config. Byte	Dat	a///	sum
'01 _{hex} '	2 by	tes	2 bytes	1 byte	'60 _{hex} '	Byte 0	byte	/////	2 oytes
			ISO F	Request	Format				
S	OF	Flags	Read Single Block	e	UID	Block number	CRC16	EOF	
1111	ot ed	1 byte	'20 _{he} ,	, 8	bytes	1 byte	Not Used	Not Used	

ISO	Read	Single	Block	Response	Packet
-----	------	--------	-------	----------	--------

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 0 - m	2 bytes
		Respon	se when Err	or_flag is se	t K	
SOF		Flags		Error Co	ode CRC16	EOF
Not Used		1 byte		1 byte		Not Used

OR

SOF	Flags	Block Security status	Data	CRC16	EOF
Not Used	1 byte	1 byte	Block length	Not Used	Not Used

Response when Error flag is not set

ISO Write Single Block: Command Code (21_{hex})

ISO Write Single Block Request Command Packet

Header	Packet		Cmd	Cmd	ISO Comm	Check-	
	Length	Address	Flag		Config. Byte	Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes

		ISO Reque	st Format			
SOF	*Flags	Write Single Block	UID	Block number	CRC16	EOF
Not Used	1 byte	'21 _{hex} '	8 bytes	1 byte	Not Used	Not Used

ISO Write Single Block Response Packet

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
		Respor	nse when Erro	or_flag is set		
SOF		Flags		Error C	ode CRC16	EOF
Not Use	1111	1 byte		1 by	te Not Used	Not Used

OR

Response w	hen Error_fl	ag is no	t set

Flags	CRC16	EOF
1 byte	Not	Not Used
	-	



ISO Lock Block: Command Code (22_{hex})

ISO Lock Block Request Command Packet

Header	Packet	Node	Cmd	Cmd	ISO Command Data		Check-	
	Length	Address	Flag		Config. Byte	Data	sum	
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes	

SOF	*Flags	ISO Reque	est Format	Block	CRC16	EOF
JOF	Flags	Lock Block	UD	number	CRC10	EUF
Not Used	1 byte	'22 _{hex} '	8 bytes	1 byte	Not Used	Not Used

ISO Lock Block Response Packet

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
			nse when Err	or_flag is set		
SOF		Flags		Error Co	ode CRC16	EOF
Not Used		1 byte		1 byt		Not Used

OR

Response when Error flag is not set

SOF	Flags	CRC16	EOF
Not	1 byte	Not	Not
Used		Used	Used



ISO Read Multiple Blocks: Command Code (23_{hex})

Header	Packet	Node	Cmd	Cmd	ISO Comm	and Data	Check-
	Length	Address	Flag		Config. Byte	Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes

		ISO R	equest F	ormat			
SOF	Flags	Read Multiple Blocks	UID	1 st Block #	# of blocks	CRC1 6	EOF
Not Used	1 byte	'23 _{hex} '	8 bytes	1 byte	1 byte	Not Used	Not Used

ISO Read Multiple Blocks Response Packet

Header		Node	Response	Command	ISO Response Data	Check
	Length	Address	Flags		Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes

•	Response when E	Error_flag is set		
SOF	Flags	Error Code	CRC16	EOF
Not Used	1 byte	1 byte	Not Used	Not Used

OR

SOF	Flags	Block	Data	CRC16	EOF
	Ŭ	Security			
		Status			
Not	1 byte	1 byte	Block length	Not	Not
Used	-		-	Used	Use
Used				Used	1111
			Repeat as needed		



Note:

The maximum number of data blocks which can be requested with one ISO Read Multiple Blocks Command is 61.

ISO Write AFI: Command Code (27_{hex})

ISO Write AFI Request Command Packet

Length Address Flag Config. Byte Data	1	and Data	ISO Comma	Cmd	Cmd	Node	Packet	Header
(01.) 2 bytes 2 bytes 1 (60.) Byte 0 bytes	k-sum	Data	Config. Byte		Flag	Address	Length	
byte byte byte byte byte byte byte byte	2 bytes	bytes 1 - n	Byte 0	'60 _{hex} '	1 byte	2 bytes	2 bytes	'01 _{hex} '

		ISO Reque	est Format			
SOF	*Flags	Write AFI	UID	AFI	CRC16	EOF
Not Used	1 byte	'27 _{hex} '	8 bytes	1 byte	Not Used	Not Used

ISO Write AFI Response Packet

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
		Resp	onse when Er	ror_flag is set		
SO	F	Flags		Error Co	ode CRC16	EOF
No Use		1 byte		1 byte		Not Used

OR

Response when Error flag is not set

SOF	Flags	CRC16	EOF
Not	1 byte	Not	Not
Used		Used	Used



Note:

ISO Lock AFI: Command Code (28_{hex})

ISO Lock AFI Request Command Packet

Header	Packet	Node	Cmd	Cmd	ISO Co	mmand Dat		eck-
	Length	Address	Flag		Config. Byte	Dat	a	um
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	byte	/////	ytes
							/	
		ISO R	equest F	ormat				
SO	F *Flag		equest F	ormat UID	AFI	CRC16	EOF	

ISO Lock AFI Response Packet

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
		Respon	nse when Erro	or_flag is set		
SO	F	Flags		Error Co	ode CRC16	EOF
No Use	1111	1 byte		1 byte		Not Jsed

OR

	Response when Error_flag is not set		
SOF	Flags	CRC16	EOF
Not Used	1 byte	Not Used	Not Used



ISO Write DSFID: Command Code (29_{hex})

ISO Write DSFID Request Command Packet

Header			Cmd	ISO Comma	ISO Command Data		
	Length	Address	Flag		Config. Byte	Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes

		ISO Reque	est Format			
SOF	*Flags	Write DSFID	UID	DSFID	CRC16	EOF
Not Used	1 byte	'29 _{hex} '	8 bytes	1 byte	Not Used	Not Used

ISO Write DSFID Response Packet

Header	Packet Length	Node Address	Response Flags	Command	ISO Response Data	a Check sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
		Respon	use when Erro	r_flag is set		
SOF		Flags		Error Co	ode CRC16	EOF
Not Use	111	1 byte		1 byte	e Not Used	Not Used

OR

Response when Error flag is not set

SOF	Flags	CRC16	EOF
Not	1 byte	Not	Not
Used		Used	Used



Note:

ISO Lock DSFID: Command Code (2A_{hex})

ISO Lock DSFID Request Command Packet

Header	Packet	Node	Cmd	Cmd	ISO Comma	and Data	Check-
	Length	Address	Flag		Config. Byte	Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes
		IS	O Reques	st Format			
	SOF	*Flags	Lock DSFID	UIE	CRC16	EOF	
	Not Used	1 byte	'2A _{hex} '	8 byt	es Not Used	Not Used	

ISO Lock DSFID Response Packet

He	eader	Packet Length	Node Address	Response Flags	Command	ISO Response Data Data	Check sum
' 0)1 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
			Respo	onse when Er	ror_flag is set		
	SO	F	Flags		Error C	Code CRC16	EOF
	No Use	1111	1 byte		1 by	te Not Used	Not Used

OR

Resp	oonse when Error_flag is not se		
SOF	Flags	CRC16	EOF
Not	1 byte	Not	Not
Used		Used	Used



ISO Get Multiple Block Security Status: Command Code (2C_{hex})

Header	Packet	Node	Cmd	Cmd	ISO Comm	ISO Command Data	
	Length	Address	Flag		Config. Byte	Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	Byte 0	bytes 1 - n	2 bytes

ISO Get Multiple Block Security Status Request Command Packet

	\checkmark	ISO Red	quest Foi	rmat			
SOF	Flags	Get Multiple	UID	1 st	# of	CRC16	EOF
	Ŭ	Block Security		Block	Blocks		
		Status		#			
Not	1 byte	'2C _{hex} '	8		8	Not	Not
Used			bytes		bytes	Used	Used

ISO Get Multiple Block Security Status Response Packet

Header	Packet	Node	Response	Command	ISO Response Data	Check
	Length	Address	Flags		Data	sum
'01 _{hex} '	2 bytes	2 bytes	1 byte	'60 _{hex} '	bytes 1 - m	2 bytes
					/	

Response when Error flag is set					
SOF	Flags	Error Code	CRC16	EOF	
Not Used	1 byte	1 byte	Not Used	Not Used	

OR

Response when Error flag is not set

SOF	Flags	Block Security Status	CRC16	EOF
Not Used	1 byte	1 byte	Not Used	Not Used
		Repeat as needed		

Regulatory and Warranty Notices

Торіс

Page

4.1	Regulatory Notes	43
4.2	FCC Notices (U.S.A.)	43
4.3	R&TTE Conformity (Europe)	43
4.4	Warranty and Liability	43

4.1 Regulatory Notes

An RFID system comprises an RF transmission device, and is therefore subject to national and international regulations.

Prior to operating the S6350 Midrange Reader Module together with antenna and power supply, the required FCC, PTT or relevant government agency approval must be obtained. Sales, lease or operation in some countries may be subject to prior approval by the government or other organization.

4.2 FCC Notices (U.S.A.)

A typical system configuration containing the S6350 Midrange Reader Module has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules.

It is the responsibility of the system integrators to get their complete system tested and to obtain approvals from the appropriate local authorities before operating or selling this system.

4.3 R&TTE Conformity (Europe)

A typical system configuration containing the S6350 Midrange Reader Module has been tested and found to comply with the requirements of the Telecommunication Terminal Equipment Act (FTEG) and the R&TTE Directive 1999/5/EC. Any device or system incorporating the S6350 Midrange Reader Module in any other than the originally tested configuration needs to be verified against the requirements of the Telecommunication Terminal Equipment Act (FTEG) and the R&TTE Directive 1999/5/EC. A separate Declaration of Conformity must be issued by the System Integrator or user of such a system prior to marketing and operating it in European Community.

It is the responsibility of the system integrator to get their complete system tested and obtain approvals from the appropriate local authorities before operating or selling the system.

4.4 Warranty and Liability

The "General Conditions of Sale and Delivery" of Texas Instruments Incorporated or a TI subsidiary apply. Warranty and liability claims for defect products, injuries to persons and property damages are void if they are the result of one or more of the following causes:

- Improper use of the reader module.
- Unauthorized assembly, operation and maintenance of the reader module.
- Operation of the reader modules with defective and/or non-functioning safety and protective equipment.
- Failure to observe the instructions during transport, storage, assembly, operation, maintenance and setting up of the reader modules.
- Unauthorized changes to the reader modules.
- Insufficient monitoring of the reader modules' operation or environmental conditions.
- Improperly conducted repairs.
- Catastrophes caused by foreign bodies and acts of God.

Appendix A

Downloading Data to FLASH Memory

The S 6350 Reader FLASH memory contains two areas: the application area for the Reader application firmware and a boot-loader area for the boot-loader firmware. The boot-loader memory is factory locked.

After a reset the boot-loader firmware runs the following sequence:

- Control registers are initialized
- IO ports are initialized
- Application memory is scanned and verified
- If the application memory checksums are valid then control is transferred to the application memory
- If the checksums fail then the boot-loader takes control of the communications.

The boot-loader will only accept the following commands:

- Initiate FLASH Loader Command (D0 hex)
- Send Data to FLASH Command (D8_{hex})
- Read reader Version Command (F0_{hex})

The boot loader only operates at 57600 baud with 8 data bits, 1 start bit, 1 stop bit and no parity.

The application firmware will always accept the **Initiate FLASH Loader Command (D0**_{hex}). When this command is received by the application firmware, control is transferred to the boot-loader. If the boot-loader does not receive a **Send Data to FLASH Command (D8**_{hex}) within 5 seconds of the **Initiate FLASH Loader Command (D0**_{hex}) then a system reset is generated.

The application firmware is provided in a single file and contains all the necessary checksums. The file will always contain 29700 bytes of data.

The file must be sent to the reader in one session if any errors occur the whole file must be resent. The file is sent in 225 segments, 132 bytes at a time ($225 \times 132 = 29700$). Each segment is sent using the **Send Data to FLASH Command (D8**_{hex}). The 132 bytes of data are contained in the data section of the packet.

Appendix B

Error Codes

Code number	Meaning
01 _{hex}	Transponder not found
02 _{hex}	Command not supported
03 _{hex}	Packet BCC invalid
04 _{hex}	Packet flags invalid for command
05 _{hex}	General write failure
06 _{hex}	Write failure due to locked block
07 _{hex}	Transponder does not support function
0F _{hex}	Undefined error