Errata for TCP/IP Sockets in C: Practical Guide for Programmers, First Edition

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Page 66: In the prototypes for getpeername and getsockname, addressLength should be an unsigned int *,
     not an unsigned int.
Page 79: On line 30 of BroadcastSender.c, use PF_INET instead of AF_INET.
Page 80: On line 15 of BroadcastReceiver.c, unsigned int should be unsigned short.
Page 80: On line 28 of BroadcastReceiver.c, use PF_INET instead of AF_INET.
Page 82: On line 36 of MulticastSender.c, use PF_INET instead of AF_INET.
Page 83: On line 16 of MulticastReceiver.c, unsigned int should be unsigned short.
Page 84: On line 31 of MulticastReceiver.c, use PF_INET instead of AF_INET.
Page 104: Add the following after line 1 of ResolveName()
     #include <stdlib.h> /* for exit() */
Page 116: In the section on sendto(), the line:
     int sendto(int socket, char * ...
     should be
     int sendto(int socket, const void * ...
Page 117: In the section on recvfrom(), the line:
     int recvfrom(int socket, char * ...
     should be
     int recvfrom(int socket, void * ...
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Page 119: The prototype for inet_addr() should return and unsigned long instead of a char *.